

# Visual Basic Variable Naming and Coding Guidelines

## Naming Variables

### Data Types

Use the following three letter prefixes to indicate a variables *data type*:

Data Type	Prefix	Example
-----------	--------	---------

Boolean	bln	blnFound
---------	-----	----------

Currency	cur	curRevenue
----------	-----	------------

Date (time)	dat	datStart
-------------	-----	----------

Double	dbl	dblTolerance
--------	-----	--------------

Error	err	errOrderNum
-------	-----	-------------

Integer	int	intQuantity
---------	-----	-------------

Long	lng	lngDistance
------	-----	-------------

Object	obj	objCurrent
--------	-----	------------

Single	sng	sngAverage
--------	-----	------------

string	str	strFName
--------	-----	----------

User-defined type	udt	udtEmployee
-------------------	-----	-------------

Variant	vnt	vntChecksum
---------	-----	-------------

### Control Types

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Use the following three letter prefixes to indicate a controls *type*:

### Control Type

#### Prefix

#### Example

Animation button

ani

aniMailBox

Checkbox

chk

chkReadOnly

Combo box, Drop down list box

cbo

cboEnglish

Common dialog control

dlg

dlgFileOpen

Communications

com

comFax

Control (Used within procedures when the specific type is unknown)

ctr

ctrCurrent

Data control

dat

datBiblio

Directory list box

dir

dirSource

Drive list box

drv

drvTarget

File list box

fil

filSource

Form

frm

frmEntry

Frame

fra

fraLanguage

Gauge

gau

gauStatus

Graph

gra

graRevenue

Grid

grd

grdPrices

Horizontal scroll bar

hsb

hsbVolume

### 3 Part # Part Head

Image  
img  
imgIcon  
Key state  
key  
keyCaps  
Label  
lbl  
lblHelpMessage  
Line  
lin  
linVertical  
List box  
lst  
lstPolicyCodes  
MAPI message  
mpm  
mpmSentMessage  
MAPI session  
mps  
mpsSession  
MCI  
mci  
mciVideo  
MDI child form  
mdi  
mdiNote  
Menu  
mnu  
mnuFileOpen  
OLE control  
ole  
oleWorksheet  
Outline control  
out  
outOrgChart  
Pen Bedit  
bed  
bedFirstName  
Pen Hedit  
hed  
hedSignature  
Pen Ink  
ink  
inkMap  
Picture  
pic  
picVGA  
Picture clip  
clp  
clpToolbar  
Report control  
rpt  
rptQtr1Earnings

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Shape controls  
shp  
shpCircle  
Spin control  
spn  
spnPages  
Text Box  
txt  
txtLastName  
Timer  
tmr  
tmrAlarm  
Vertical scroll bar  
vsb  
vsbRate

## Database Objects

Use the following three letter prefixes to indicate database objects:

### Data Object

#### Prefix

#### Example

Database  
db  
dbAccounts  
Dynaset object  
ds  
dsSalesByRegion  
Field Object  
fd  
fdAddress  
Index object  
ix  
ixAge  
QueryDef object  
qd  
qdSalesByRegion  
Query\*  
Qry (suffix)  
SalesByRegionQry  
Snapshot object  
ss  
ssForecast  
Table object  
tb  
tbCustomer  
TableDef object  
td  
tdCustomers

\* Using a suffix for queries allows each query to be sorted with its associated table in Access dialogs (Add Table, List Tables Snapshot).

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When writing online Help examples for data access topics, you may want to use the above prefixes as variable names. Here are some examples:

```
Dim DB As Database, DS As Dynaset
Dim TB As Table, strSQLStmt As String
Const DB_READONLY = 4 ' Set constant.
Set DB = OpenDatabase("BIBLIO.MDB") ' Open database.
' Set text for the SQL statement.
strSQLStmt = "SELECT * FROM Publishers WHERE State = 'NY'"
' Create the new Dynaset.
Set DS = DB.CreateDynaset(strSQLStmt, DB_READONLY)
```

## Menu Naming Conventions

Applications frequently use an abundance of menu controls; thus necessitating a different set of naming conventions for these controls. Menu control prefixes should be extended beyond the initial *mnu* label by adding an additional prefix for each level of nesting, with the final menu caption at the end of the name string. For example:

### Menu Caption Sequence Menu Handler Name

```
Help Contents
  mnuHelpContents
File Open
  mnuFileOpen
Format Character
  mnuFormatCharacter
File Send Fax
  mnuFileSendFax
File Send Email
  mnuFileSendEmail
```

When this convention is used, all members of a particular menu group are listed next to each other in the object drop-down list boxes (in the code window and property window). In addition, the menu control names clearly document the menu items to which they are attached.

## Coding Guidelines

### Setting Environment Options

#### Use Option Explicit (Require Variable Declaration)

Declaring all variables saves programming time by reducing the number of bugs caused by typos (for example, `aUserNameTmp` vs. `sUserNameTmp` vs. `sUserNameTemp`). In the Environment Options dialog, set Require Variable Declaration to Yes. The Option Explicit statement requires you to declare all the variables in your Visual Basic program.

#### Save Files as ASCII Text (Visual Basic Only)

Saving form (.FRM) and module (.BAS) files as ASCII text facilitates the use of version control systems and minimizes the damage that can be caused by disk corruption. In addition, you can:

- Use your own editor
- Use automated tools, such as `grep`
- Create code generation or CASE tools for Visual Basic

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Perform external analysis of your Visual Basic code  
To have Visual Basic always save files as ASCII text, from the Environment Options dialog, set the Default Save As Format option to Text.

### Commenting Your Code

All procedures and functions should begin with a brief comment describing the functional characteristics of the routine (what it does). This description should not describe the implementation details (how it does it) because these often change over time, resulting in unnecessary comment maintenance work, or worse yet - erroneous comments. The code itself and any necessary in-line or local comments will describe the implementation.

Parameters passed to a routine should be described when their functions are not obvious and when the routine expects the parameters to be in a specific range. Function return values and global variables that are changed by the routine (especially through reference parameters) must also be described at the beginning of each routine.

Routine header comment blocks should look like this (see the next section "Formatting Your Code" for an example):

#### Procedure Header Comment Blocks

##### Section

##### Comment Description

##### Purpose

What the routine does (not how).

##### Inputs

Each non-obvious parameter on a separate line with in-line comments.

##### Assumes

List of each non-obvious external variable, control, open file, etc.

##### Returns

Explanation of value returned for functions.

##### Effects

List of each effected external variable, control, file, etc. and the affect it has (only if this is not obvious)

Every non-trivial variable declaration should include an in-line comment describing the use of the variable being declared.

Variables, controls, and routines should be named clearly enough that in-line commenting is only needed for complex or non-intuitive implementation details.

An overview description of the application, enumerating primary data objects, routines, algorithms, dialogs, database and file system dependencies, etc. should be included at the start of the .BAS module that contains the project's Visual Basic generic constant declarations.

#### Note

The Project window inherently describes the list of files in a project, so this overview section only needs to provide information on the most important files and modules, or the files the Project window doesn't list, such as initialization (.INI) or database files.

### Formatting Your Code

Because many programmers still use VGA displays, screen real estate must be conserved as much as possible, while still allowing code formatting to reflect logic structure and nesting.

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Standard, tab-based, block nesting indentations should 4 spaces (the default). The functional overview comment of a routine should be indented one space. The highest level statements that follow the overview comment should be indented one tab, with each nested block indented an additional tab.

For example:

```
*****
'Purpose: Locates first occurrence of a specified user in the UserList array.
'Inputs:  strUserList(): the list of users to be searched
          strTargetUser: the name of the user to search for
'Returns: The index of the first occurrence of the rsTargetUser in the rasUserList array.
          If the target user is not found, return -1.
*****
Function intFindUser (strUserList() As String, strTargetUser as String) As Integer
    Dim i As Integer          ' Loop counter.
    Dim blnFound As Integer  ' Target found flag.
    intFindUser = -1
    i = 0
    While i <= Ubound(strUserList) and Not blnFound
        If strUserList(i) = strTargetUser Then
            blnFound = True
            intFindUser = i
        End If
    Wend
End Function
```

## Constants

Variables and non-generic constants should be grouped by function rather than by being split off into isolated areas or special files. Visual Basic generic constants such as HOURGLASS should be grouped in a single module to keep them separate from application-specific declarations.

## Operators

Always use & when concatenating strings and + when working with numerical values. Using + to concatenate may cause problems when operating on two variants. For example:

```
vntVar1 = "10.01"
vntVar2 = 11
vntResult = vntVar1 + vntVar2          ' vntResult = 21.01
vntResult = vntVar1 & vntVar2         ' vntResult = 10.0111
```

## Miscellaneous

### Creating Strings for MsgBox, InputBox, and SQL Queries

When creating a long string, use multiple lines of code so the string is easily readable by the programmer. This technique is particularly useful when displaying a MsgBox, InputBox, or creating a SQL string.

```
Dim Msg as String
Msg = "This is a paragraph that is to be "
Msg = Msg & "in a message box. The text is "
Msg = Msg & "broken into several lines of code"
Msg = Msg & "in the source code, making it easier"
Msg = Msg & "for the programmer to read and debug."
MsgBox Msg
```

```
Dim QRY as String
QRY = "SELECT *"
QRY = QRY & " FROM Titles"
```

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QRY = QRY & " WHERE [Year Published] > 1988"  
TitlesQry.SQL = QRY